



The Whispering Runes

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MAY 2009

Dallas President's Column for May 2009

May was busy, with "To Free a Lady" running and rerunning in spite of rain and threat of rain. Congratulations to Allison Pace for successfully writing and producing her first IFGS game. May we be fortunate to see many more from her in years again.

We expect June to be even busier. Check www.dallasifgs.org for latest details as I've heard some rumblings about possible changes and additions in just the last few days.

Of course, not everyone has what it takes to be a game writer and/or producer. Another important role in a game is that of "Loremaster". Most of you are aware of the Loremaster's obvious task of being the team leader during the game. That's a fine activity, but there is a much more important aspect to being a successful Loremaster, and that is recruiting your team and being sure they "show up". That means after you have enough people, checking with them a couple of weeks before the game to be sure they are still able to come. Making sure they have a checklist of equipment (weapons, food, sunblock, flags, etc) that they will need for the game. Insure that everyone has a ride/directions to the game and knows the time to arrive. Being ready to recruit replacements when someone drops at the last minute. Yes, it all adds up to significant work, and that's why the Loremaster for a major game gets 5000 CAP in addition to getting the same character experience that everyone else gets. That CAP can be used to for one of three main purposes: Fate Point option to avoid character death (see pg 61 of 7.0 rules), to go up levels faster, or my favorite, to be exchanged for character gold at a 10CAP per Gold Piece ratio.

If you think you are ready for the challenge of being a Loremaster, you need to show first step of leadership by volunteering! Check the schedule for coming games and contact game producers expressing an interest in being a loremaster. They may have already filled their slots, but if you don't ask, they will keep asking the same old few folks, and variety is good. Another way to get noticed is to volunteer to help in game production. People who have proven that they will "show up" in game production generally go to the head of the line when a producer is looking for reliable producers.

There are many other ways to contribute more and get more out of your gaming experiences. Let me know if you are interested and I'll discuss them in coming months.

See you on course!

- Patrick McGehearty

“Into the Shed” Bank Report

Saturday the 18th of April was a lovely day with nice breezes. A group of people came out to help clean up the shed, then we held the April Board meeting, and finally we had a fun Weapons Tournament that David Spence wrote and produced. We had individual fighting, team fighting, and Novice and Expert divisions in all divisions of the tournament. We even had a group combat: the Old Farts vs The Newbies (the Newbies won)! Various people proved themselves and won either 1st, 2nd, or 3rd place in the games – and were rewarded appropriately! YAY!

The game was held outside of the IFGS Shed, which has a really nice area that is just perfect for this kind of weapons tournament. Plus, anyone who got tired or thirsty could ease back into John’s apartment and cool down and rest up.

Single, Expert:	1 st	Olan Knight
	2 nd	Rich Adkisson
	3 rd	Pat McGehearty
Single, Novice:	1 st	Nathan Tryon
	3 rd	Andrew Nunnally

Now the problem is that no one wrote down all the competitions and who the winners were in each division, so all I had to work with when compiling this list was what people wrote on their Gamer Experience Forms.

This was a fun little game. Many thanks to David & Tina who were the only two NPCs in the entire game!

Game Ratings		Overall:	8.1
Design:	7.9	Logistics:	9.7
Physical:	6.4	Fighting:	8.1
		Mental:	4.2
		Risk:	2.8

Game “Best Ofs”

Roleplaying: Rich Adkisson as Geraldo the Reporter Olan Knight as Derek The Mighty

Costume: Nathan Tryon as Sir Amik, one of the Knights of Excess! (No one else even got any votes! ☺)

Humor: Nathan Tryon as Sir Amik David Spence as Sir Aminor Tina Cox as Estee Tasslestar

Fighting: Olan Knight as Derek The Mighty (Ham, that is...) Nathan Tryon as Sir Amik

Special Effect: Alyssa Phillips rolling with her weapon The tag team of David and Tina!

Olan Knight
Bank Rep

“To Free A Lady” - Bank Report

Saturday the 2nd of May started off as a delightful day: cool, breezy, sunshine, and just plain great weather. Team #1 was able to enjoy this lovely climate and they completed the game. Team 2 was not as fortunate. They got to encounter 3 and then...the Wrath Of Thor descended upon our heads. The rain was MOST impressive. We tried to see if it would let up, but it was your classic deluge.

Team 2 got to try again on the 16th of May. It started off a bit moist, but sunny and with mild breezes. About 30 minutes into the game, a light misting sprinkle started – and pretty much kept up for the rest of the day. ☺ The GOOD news is that we were able to run the game in an area that had a lot of cover, so the team was able to finish the game – even if they got a wee bit more moist than they had anticipated. The good news is that Winter Park is a WONDERFUL land site for logistics and for drainage, so it is playable under most weather conditions, including this one! :/

This was the first game from Allison Pace, and it was fun! The style of the game was called a “star course”, with a central base from which the team split up and hit various other encounters. These groups would then return to the central base to confer, console, defend, share information, brag about their ducks - and perhaps accessorize with each other!

The primary NPCs were Alyssa Phillips, David Spence, Tina Cox, and Greyson Cox. They were all wonderful and really made the game come to life! This was a wonderful low-stress, fun little game. Note that because of the weather, very few people actually put down ratings or votes of any kind, so the result numbers are a bit skewed.

PC's voting for NPC's

Game Ratings	Overall:	7.0
Design: 6.6	Logistics: 6.8	Mental: 7.0
Physical: 6.9	Fighting: 6.3	Risk: 5.3

Game “Best Of’s”

Roleplaying:	1) Greyson Cox as the Werebat 2) David Spence as Aoisuke & Tina Cox as Kate 3) Alyssa Phillips as Conner & Greg Cox as Witherby
Costume:	1) Greyson Cox as the Werebat 2) Alyssa Phillips as Conner & David Spence as Aoisuke & Tina Cox as Kate
Monster:	1) Greyson Cox as the Werebat 2) David Spence as Aoisuke & The Flowers (the toughest flowers in history!)
Humor:	1) Tina Cox as Kate 2) Greyson Cox as the Werebat 3) John Jones as Sani The Merchant & Greg Cox as Witherby & David Spence as Aoisuke
Fighting:	1) David Spence as Aoisuke
Special Effect:	1) The consistent RAIN!!! 2) Ropes & Gorgons & The Werebat & The Beholder & Allison!

NPC's voting for PC's

Game Ratings	Overall:	8.7
Design: 8.2	Logistics: 8.2	Mental: 7.5
Physical: 5.7	Fighting: 7.0	Risk: 4.8

“To Free A Lady” - Bank Report Cont'd.

Game “Best Of’s”

- Roleplaying: 1) Courtney Miller as Dartmouth
2) Rich Adkisson as Geraldo The Reporter
- Costume: 1) Courtney Miller as Dartmouth
2) Rich Adkisson as Geraldo The Reporter
- Monster: 1) Courtney Miller as Dartmouth
2) Rich Adkisson as Geraldo The Reporter
- Humor: 1) All of team #2
2) Courtney Miller as Dartmouth & Rich Adkisson as Geraldo The Reporter
3) Justin Murphy as Niran
- Fighting: 1) Chris Washington as Laharl
2) Justin Rosser as Jet (a Mage, yet!)
- Special Effect: 1) The omnipresent and never-ending RAIN!!
2) Courtney Miller and the Fountain Of Blood

Please be sure to thank Allison for writing AND producing this game! She did an outstanding job under difficult circumstances and make the game work!

Olan Knight
Bank Rep

“The Magic Shoppe Opens” - Bank Report

Saturday the 16th of May we held our monthly Board Meeting, then we had a wonderful Magic Shoppe. John Jones wrote up a wonderful set of interesting and unique items and posted them online. They are called *The Shops Of Norlake* and can be found here:

<http://forcesinbalance.googlepages.com/shopsofnorlake>.

In addition, Tina Cox allowed us the use of *The White Raven Magic Shoppe!* There was much searching and pondering, and several of the PCs bought and sold items between each other, thereby saving both parties money! One of the great things about CAP-For-Gold is that it really does allow anyone who has helped with a game to get good gear very quickly! I’ve heard several people saying “I need to NPC more”! Of course, my reply to that is if you REALLY want to earn some **serious** CAP, then write, and especially produce, a game. Even a relatively small game will result in a nice haul o’ CAP!

Since no one else cast any votes or provided any ratings, here is MY evaluation of the game

Game Ratings	Overall:	9.0		
Design:	9.0	Logistics:	10.0	Mental: 7.0 (It’s SO hard to decide what to get!)
Physical:	1.0	Fighting:	1.0 (only with myself)	
Risk:	9.0 (of spending every gold piece I own)			

Olan Knight
Bank Rep

Dallas Chapter IFGS - Board Meeting Minutes**10-May-2009**

The meeting started at 5:00 pm. All Board members are present with the exception of Lloyd.

Committee Reports:

Treasury - Doing good.

Registry - Playing catch up with lots of games but being worked on

Safety - There were two minor injuries sustained during To Free a Lady, but both were treated and released.

Quartermaster - Need more work to finish putting up wet stuff after it dries out at a later date TBD

Newsletter - has been coming out monthly and new submissions were asked for.

Sanctioning - Adventures in Averlast

- *moved from the 6th of June to the 13th of June

- *Still in sanctioning but making good progress

- *Written by Justin Murphy

-To Save a Mage

- *June board meeting mini game written by David Spence

- * Date planed for is June 20th.

-Shadow of Death

- *David Spence's continuation to In the Shadow of the Witch

- * proposed to be moved to a later date than July do to heat concerns, TBD

- Mistletoe Wedding

- *A world course game written by John Jones

- *Planned to take the July place of Shadow of Death

Society Issues - -Team that went to Colorado to play in Breaking Principals lead by Olan Knight and made up of Rich, Pat, John, Sid and Doratha, was voted best team! ^_^ . -The new Blue Book was submitted and comments have been received back.

Old business

New business -Possible new land site was offered by Courtney Millers father for our use. Contains a large land plot and possible house to use in Garland. Further business

Meeting was adjourned at 5:20 pm.

BOARD / COMMITTEE CHAIRS*President/Sanctioning Chair*Pat McGehearty 972-979-8469 [sanctioning@\[REMOVED\]dallasifgs.org](mailto:sanctioning@[REMOVED]dallasifgs.org)*Vice President/Safety Chair*Rich Adkisson 214-507-6182 [safety@\[REMOVED\]dallasifgs.org](mailto:safety@[REMOVED]dallasifgs.org)*Member/Registry Chair*Olan Knight 972-979-8753 [registry@\[REMOVED\]dallasifgs.org](mailto:registry@[REMOVED]dallasifgs.org)*Member/Quartermaster*John Jones 972-470-3202 [quartermaster@\[REMOVED\]dallasifgs.org](mailto:quartermaster@[REMOVED]dallasifgs.org)*Member*Lloyd Macmann 972-276-8592 [lmacmann@\[REMOVED\]avaya.com](mailto:lmacmann@[REMOVED]avaya.com)*Member*Justin Murphey [bravechicken014@\[REMOVED\]yahoo.com](mailto:bravechicken014@[REMOVED]yahoo.com)*Member*Ashley Miller [ashleyrosemiller1@\[REMOVED\]gmail.com](mailto:ashleyrosemiller1@[REMOVED]gmail.com)**Standing Committees***Newsletter*Paul Coley 972-754-5688 [newsletter@\[REMOVED\]dallasifgs.org](mailto:newsletter@[REMOVED]dallasifgs.org)*Quartermaster*John Jones 972-470-3202 [quartermaster@\[REMOVED\]dallasifgs.org](mailto:quartermaster@[REMOVED]dallasifgs.org)*Registry*Olan Knight 972-979-8753 [registry@\[REMOVED\]dallasifgs.org](mailto:registry@[REMOVED]dallasifgs.org)*Safety*Rich Adkisson 214-507-6182 [safety@\[REMOVED\]dallasifgs.org](mailto:safety@[REMOVED]dallasifgs.org)*Sanctioning*Pat McGehearty 512-310-7243 [sanctioning@\[REMOVED\]dallasifgs.org](mailto:sanctioning@[REMOVED]dallasifgs.org)*Treasury*Tracey Skopinski 972-231-9015 [treasurer@\[REMOVED\]dallasifgs.org](mailto:treasurer@[REMOVED]dallasifgs.org)*Elections*open [elections@\[REMOVED\]dallasifgs.org](mailto:elections@[REMOVED]dallasifgs.org)*Public Relations*open [publicrelation@\[REMOVED\]dallasifgs.org](mailto:publicrelation@[REMOVED]dallasifgs.org)**Ad Hoc Committees***History*Sarah Smith 682-429-7720 [history@\[REMOVED\]dallasifgs.org](mailto:history@[REMOVED]dallasifgs.org)*Land*Tom Paul Grissom 817-560-8051 [land@\[REMOVED\]dallasifgs.org](mailto:land@[REMOVED]dallasifgs.org)

Dallas Sanctioning Committee Game Status

Game /Event Name	Writer/Producer	Status	Run Date
July Board Meeting High-level, invitational mini-game To Save A Mage	David Spence	In Process	July25th Tina Cox's house , 11 am, noon
In The Shadow Of Death This is the sequel to "Shadow Of The Witch"	David Spence	In Process	August 2009
I Just Want To Touch It	TomPaul Grissom	In Process	August 2009
Fluff The Bunny	A Triad Game	In Process	September 2009
Knightshade	John Jones	In Process	October 17, 2009
Portal Of Stars	Taryn Cox	In Process	November 2009

IFGS Websites

Newsletter Information

Editor: Paul Coley

Submission Addresses:

Email: paulcoley@comcast.net

Submission Deadline:

5 Days prior to last day of the month.

Dallas Chapter

<http://www.dallasifgs.org/>

National

<http://www.ifgs.org/>

Chainmail (National Newsletter)

<http://www.ifgs.org/chainmail.asp>

Note from the editor:

My goal is to have the newsletter out by the last day of the month. I will gladly accept future submissions up to 5 days prior to that last day. I will be using OpenOffice 2.4 that will accept **** MOST **** Microsoft formats. As always, Artwork, Pictures and personal articles are welcome.

Editor
Paul Coley