



The Whispering Runes

VOLUME 1 ISSUE 22

Nov Dec 2010

Bank Report for Samurai Lizard

Bird poop and mushrooms and monks, oh my! Samurai Lizard ran on October 16th, and we couldn't have asked for better weather (at least once the sun came up.) We saw entire teams of mostly novices from our recruiting event at AnimeFest, and everyone had a great time.

Four teams ran through this wacky game, set in the silly land of bad puns, bad acting, soliloquies and thongs to search for the sacred oil that would keep the baby lizard from molting. Along the way they encountered angry mushrooms, dancing lava creatures, pushy reporters, epic (and epic-in-training) monsters of great international fame, and the Scariest Cave Ever™.

The NPC's pulled off a minor miracle with this game. They did a superb job with a limited number of warm bodies. Even though the tone of the game was far from serious, there were still many opportunities for the novices to show off their bravery. Gabi picked a lock with her teeth (and she wasn't even a thief!) There were also opportunities to run and scream like five year old princesses in a dark, scary cave full of glyphs.

The game was rated highly and everyone I talked to said the teams were spectacular. As you can see below, the ratings reflect this.

Other comments included...

"Fear the Fungus!"

"Team four's persistent attempts at suicide by clay"

"How dare you start on time???"

Game Ratings						
Overall	Design	Logistics	Mental	Physical	Fighting	Risk
8.9	8.7	7.9	6.5	6.8	7.3	5.9

Bank Report Cont'd

PCs Voting for NPCs

Roleplaying
1. Angry Shrooms
2. Geraldo and Geraldo
3. Clay Golem

Costume
1. Mushrooms
2. Mothra
3. Ghidora

Monster
1. Clay Monster
2. Mothra
3. Three Headed Monster

Humor
1. Mushrooms (By a landslide)
2. Clay Golem,
3. Pat

Fighting
1. Temple Monk
2. Clay Monster
3. Mushrooms

Special Effect
1. THE CAVE (hands down)
2. Monk
3. Geraldo and Geraldo

NPCs Voting for PCs

Roleplaying
1. Gabi, Lyn, and Kiwi (3 way tie for first)

Costume
1. Green Fairy (Jeff Brewer)
2. Justin Murphy
2. Dustin Proctor

Monster
1. Kiwi
2. Lyn
3. Allison

Humor
1. Lyn
2. Green Fairy,
3. Team 4's persistent attempts at suicide by clay

Fighting
1. Danny Barry
2. All of team 1
3. Nathan

Special Effect
1. Alyssa's Box

Bank Report for Drezdin

After a week of pondering how we could make the game happen in spite of being short about 8 NPCs, on game day, everyone came through, not only bringing themselves, but bring friends and novices so we had enough NPCs arrive who were not in the plan, and the game was able to run fully staffed and finish on time with teardown complete before dark. I want to thank each and every one of the NPCs and game staff who came out and made the game not only possible, but smoothly run. Special thanks go to Moises Heredia for writing it and Moises and Allison Pace for co-producing it. Also, kudos, as always, to John Jones for keeping the props shed so well organized that getting props organized for the game seemed easy. And thanks to Olan Knight for always doing the data entry for all our points.

A great game from a first time writer to highlight the end of the season and inspire us to help make more games happen in the coming year.

Bank Rep - Patrick McGehearty

Game Ratings						
Overall	Design	Logistics	Mental	Physical	Fighting	Risk
7.5	7.4	7.1	4.6	4.5	6	5.3

PCs Voting for NPCs

Roleplaying
1. Nick Herring as The Old Miser
2. Nathan Tryon as Dexter the Alchemist
3. Tom Paul Grissom as Blech
4. Brittney Hoglund Hank Wood

Costume
1. Tom Paul Grissom as Blech
2. Danny Barry
3. Nathan Tryon as Dexter
4. Brittney Hoglund The Bear Victoria, Cleric of Pathos

Monster
1. Tom Paul Grissom as Blech
2. The three Blobs at the well
3. Danny Barry Wild Pokemon

Humor
1. Nathan Tryon as Dexter the Alchemist
2. Nick Herring as The Old Miser
3. Hank Wood both as The Miser and as the annoying vampire ghost

Fighting
1. Tom Paul Grissom as Blech
2. Danny Barry The last fighting encounter

Special Effect
1. Dexter's Laboratory
2. The wind-break house
3. The well Blech's teeth

Bank Report Cont'd

NPCs Voting for PCs

Roleplaying
1. David Spence as Nicolin Black
2. Greyson Cox as Beowolf
3. Mike Wright as Dart

Costume
1. Jenny Wright as Xiao Huang
2. Paul Coley as Geoffrey Vincent Beckett David Spence as Nicolin Black
3. Tina Cox as Celise Sedai Seth Bush as Belisar McTaggart

Monster
1. Olan Knight as Derek The Mighty Greyson Cox as Beowolf Jenny Wright as Xiao Huang Rich Adkisson as Trick, Cleric of Loki

Humor
1. Rich Adkisson as Trick, Cleric of Loki (no surprise there!)
2. Team 2 vs Dexter in a rap vs poetry slam
3. Chris Wright as Jevaire

Fighting
1. Olan Knight as Derek The "Cusinart"
2. Chris Wright as Jevaire
3. Tina Cox as Celise Sedai

Special Effect
1. Rich Adkisson as Trick, Cleric of Loki and all his toys, including his rocket launcher (yes, you read that right)
2. Team #1
3. Team #3

Lore relating to Mordra of the Green Way, Goddess of Healing and Justice

The Goddess of The Green Way is Mordra, a nature deity dedicated to healing and justice. Her followers believe that Mordra is the high protectress of the Land. To them the Land is a living thing of the highest order and its health is essential for the well being of all peoples that dwell there. For example, the good that men do will lead to bountiful harvests and peaceful weather while their evil will cause plagues, natural disasters and general suffering. The Clerics of The Green Way are sworn to fight against injustice and evil especially when it is clear that it is adversely affecting the Land.

Holy symbol is of a green tree. Also known as patron of birth and rebirth, passed into slumber in these lands with most of her adherents faded away. In living memory, her places of power began to reawaken, providing safe havens, healing, and blessings to those of worthy intent. As the goddess herself is reborn into the world and her priests return, these places will surely grow in power...

Knights of the Green Way: (lawful good bunch, followers of Mordra, etc.)

no Knights of the Green Way are currently in our lands. Followers of Mordra have made alliance with Knights of Tyr due to their common interest in justice.

The Black Way: The God of the Black Way is Menion Leah. It is a religious order whose goal is to corrupt the land. They believe that if the land is dead then that shows strength in the Black Way. They also believe that Necromancy is the greatest sign of corruption of the land. Their symbol is a dead and blackened tree. People fear to say "Menion Leah" as that might draw his attention, instead refer to him as "The Dark One". The Dark One - God of Death and Destruction is a evil deity of chaos and disorder opposed to Mordra. His lead followers tend to be mages more than clerics and focused on power and fear as control methods. The symbol of the Dark One is a blackened, dead tree.

The Sacred Spring in Norlake

The High Priestess of Mordra is in charge of the Sacred Spring in Norlake. The water from the Sacred Spring is also provided to local farmers. It helps their crops and improved fertility in the area. The natural path to sacred spring is through a tunnel. The spring banquet occurs outside the tunnel entrance. Only those of good intent are allowed inside the tunnel to prevent sabotage of the Sacred Spring.

Savvy: Sacred Spring

1. The water from this spring has a powerful magical effect on plants, healing and sustaining them even under harsh conditions, and causing them to grow much larger than normal.
2. The spring offers healing powers. Anyone drinking directly from the spring will gain 8 points of healing, no limit on uses per day.
3. A potion made from the spring water will provide 6 points of healing, good for the game day only on the first two uses per day per person. Additional attempts to drink potions in the same day will provide no benefit other than the refreshment of clear spring water.
4. The spring strongly enhances the healing abilities of any Cleric of Mordra. When the Cleric is in contact with the water in the spring, all spells are cast at +3 to level (i.e. a super strong Invoke). The Cleric gains access to healing and restorative spells 3 levels higher than normal. That includes: *heal, create holy water, freeze disease, freeze poison, neutralize disease, neutralize poison, cure serious wounds, life spark, speak with dead, life enhancement, ranged heal, regenerate, purify, regenerate limb, restore life/spell points, and raise dead.*

The newly dedicated Shrine of Tyr is located near the entrance to the tunnel to the Sacred Spring.

Savvy: Shrine of Tyr

1. Any not hostile to the ways of Tyr will be immune to Fear while within 60 feet of the Shrine.
2. Any follower of Tyr will be +2 vs LI while within 60 feet of the Shrine (stacking category special).
3. Any follower of Tyr will have Strength I while within 60 feet of the Shrine.

Game History

Mordra was a major figure in the following games:

(Spring 1998) "Tales of the Dead" by John Dunning

March 23,24 2002 "Scent of Blood" by Karen Murphy (Atlanta GA), adapted by Patrick McGehearty

Oct 9, 2004 "Keys to the Gate" by John Jones

Feb 2009 "Dallas Banquet 2009" by Patrick McGehearty (Attack on the Spring)

Feb 2010 "Dallas Banquet 2010" by Patrick McGehearty (Defense of the Spring)

Feb 2011 "Mordra's Response" by Patrick McGehearty

People lore:

Mordra has four known PC followers currently,

Rupert Cleric 7th (John Dunning)

Brandt Cleric 5th (Patrick McGehearty)

Mathe Mage 6th (Patrick McGehearty).

A new member, Vira, started a Cleric of Mordra at the 2010 banquet.

Others interested in healing and justice are welcome to start or convert to following Mordra.

All classes of character welcome.

Dallas Chapter IFGS - Board Meeting Minutes 2010

13-November-

The meeting was brought into order at 3:00 pm at Winters Park.

People in Attendance:

Board members: Allison Pace (VP), Pat McGehearty, Rich Adkisson, Jason Dziuk(P), & John Jones.

*Members in attendance: Danny Barry, Devan Bedell, Seth Bush, Paul Coley, Jesse Creasey, Joe Dimatteo, Moises Herredia, Nick Herring, Brittney Hoglund, Olan Knight, Chris Kuykendal, Tyler Perkins, Alyssa Phillips, Andrew Saunders, Kiwi Tinker, Nathan Tryon, Chris Washington, and Henry Wood.

Minutes:

The June and July minutes were approved with a 7-0 vote.

Committee Reports:

Treasury – No spending since the last allotted spending for new ropes course supplies and medicine.

Registry – Is now 2 games shy from being Rebuilt including the one ran today, Drezdin.

Safety – It was requested that clippers for nasty thorns be put into encounter boxes or the check in box to eliminate some of the thorn problems on course.

Quartermaster - The shed is a little bit of a mess, but will be fixed up come December 4th with the shed cleaning and mini game “Plight of the Shed”.

Newsletter - The October letter should be sent out soon, and a November-December issue will be out after the Dec. 4th board meeting.

Society Liaison – Since people weren’t able to show up to the last board meeting, most of the things have been tabled. The SSC has received a rough draft of character sheets for things like racial templates and starter magic times for cap, but no word on their approval has been heard. The FRC has been a bit of a hit or miss with a few things regarding the rule interpretations but is supposed to be released mid November.

Webmaster – No report (

Sanctioning – David Spence

~Lifestyles of the Rich and Bored- Allison Pace

- Is written and now in sanctioning. All levels of characters are welcomed and the game is probably going to be run in April of 2011.

~Adventures in Averlast- Justin Murphy

- Is the next installment in the fun adventure games in the Averlast series that will be our first game of the year in January 2011.

~Annual February Banquet – Patrick McGehearty

-Will be another installment trying to preserve the green way from the evil blackness spreading around Mordra’s spring. Still has the best deal in town and delicious food!

~Onward into Darkness – David Wood

-The highly anticipated first game by David Wood will run in March 2011 as our first big game of the season at Winter Park for PCs level 4-6.

~If you have an idea for a game, or have started writing one, please bring it up at the next board meeting, or email David Spence the Sanctioning Committee Chair, so a time for it to run can be discussed and get it on the schedule for next year. ^_^

Elections: Seth Bush has again agreed to be the elections chair with Chris Kuykendall as a committee member. So be expecting your ballots soon with the following people running to fill the 3 spots open:

- *Henry Wood
- *Justin Murphy
- *David Wood
- *Alyssa Phillips
- *Angela Galleos
- *Andrew Sanders

Old Business:

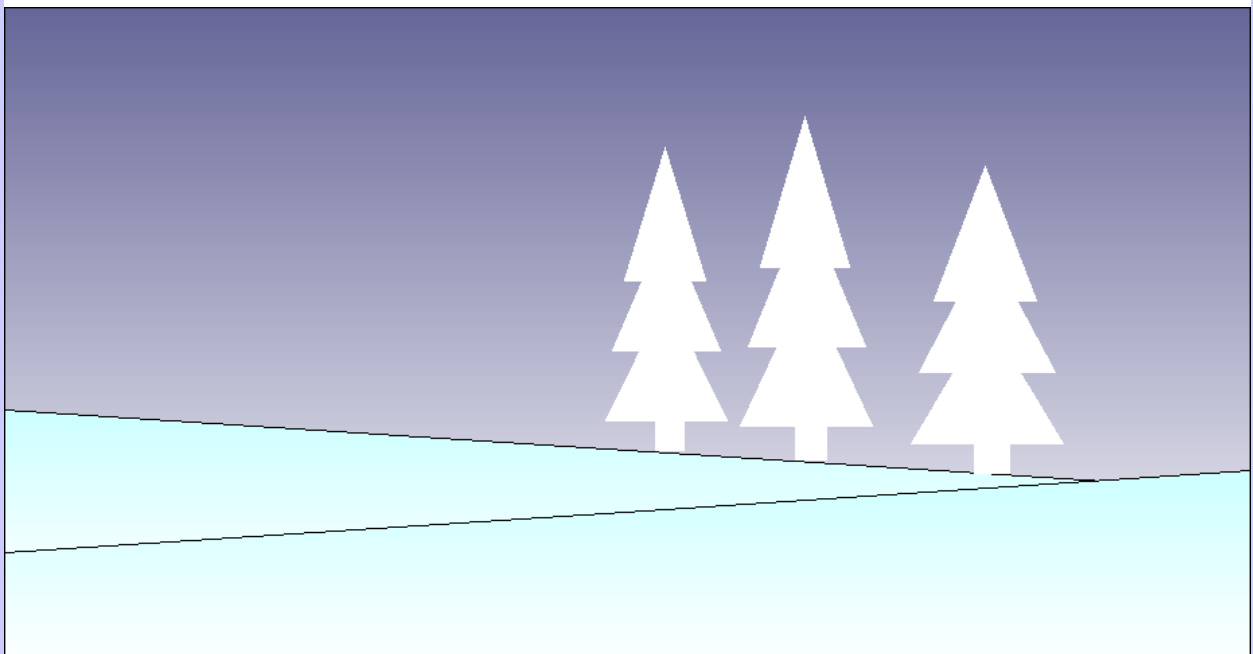
None mentioned

New Business:-

None mentioned

*The next meeting will be The Plight of the Shed at John Jones's house on December 4th from starting at 11:30 with the mini-game written by Jason Dziuk. Cookies have been promised!

End time 3:30 pm.



Dallas Chapter IFGS - Board Meeting Minutes 03-December-2010

The meeting was brought into order at 12:33 pm at John Jones' place of residence.

People in Attendance:

Board members: Pat McGehearty, Jason Dziuk(P), & John Jones. (by Proxy: Justin Murphy Allison Pace), David Wood

Minutes:

Jones moves to approve, Pat Seconds, vote is 5-0-2.

Committee Reports:

Treasury – Chapter has nearly \$5000 in the bank. Many thanks to John Jones whose willingness to keep the Props Shed in his garage has made this possible!

Registry – Still “almost” finished. “Samurai”, “Drezdin” are in process; should be done by the end of next week.

Safety – No change. No safety issues arose at Drezdin.

Quartermaster - The Shed has been cleaned, many thanks to Kiwi Turner and Nick Herring!

Newsletter - Nov. 2010 issue pending the President's Column. The next issue is slated for the end of Jan 2011.

Society Liaison – No activity since the last Board meeting.

Webmaster – No report (

Sanctioning – David Spence

Jan	Adventures In Averlast, Part 2 - Needs a Sanctioning Committee. Scheduled tentatively for Jan, where the temps are generally between 35 and 53.	Justin Murphey
Jan/Feb	Lifestyles Of The Rich & Bored- Game is ready to run, on hold pending a GP and a game date.	Allison Pace
Feb	2011 Annual Banquet - Scheduled for 19-FEB-2010; game lore is on the website now. Pat promises that this is NOT a siege game. The temps are generally between 42 and 58.	Pat McGehearty
Mar	Onward Into The Darkness - The game date is TENTATIVELY scheduled for 19-MAR-2011, pending approval from the Producer and the production staff.	David Wood
April	Knightshade - The script is in process, pending the resolution of Real Life Issues (like work and Society level tasks).	John Jones

Old Business:

We have a full slate of candidates. Jason Dziuk will follow up with Seth Bush (the Elections chair) on the status of the ballots. Ballots should be mailed in late December 2010 and must be received no later than 01-FEB-2011 in order to be valid.

New Business-

Ideas For Getting games Written - It was suggested that we publish the amount of CAP earned by those that write and produce games. Registry will write a newsletter article with this information.

How To Increase Attendance At the Annual Banquet - The AB is the main recruiting event for the year because we include the annual membership with the game fee; and lunch is provided by the Chapter. Ideas that were brought up include:

a) Publish the menu. This gives times for anyone with a special need time to get that info to the game producer.

b) Emphasize the benefits. We normally do this, since attendees get a game, their annual membership fee, AND a free lunch all for the low, LOW price of \$20.

c) Bring friends! Try to get our existing participants to bring their friends who might ALSO be interested in IFGS!

Many thanks to John Jones for hosting the Board Meeting, and for providing chocolate chip cookies, pumpkin pie, and blueberry pie!

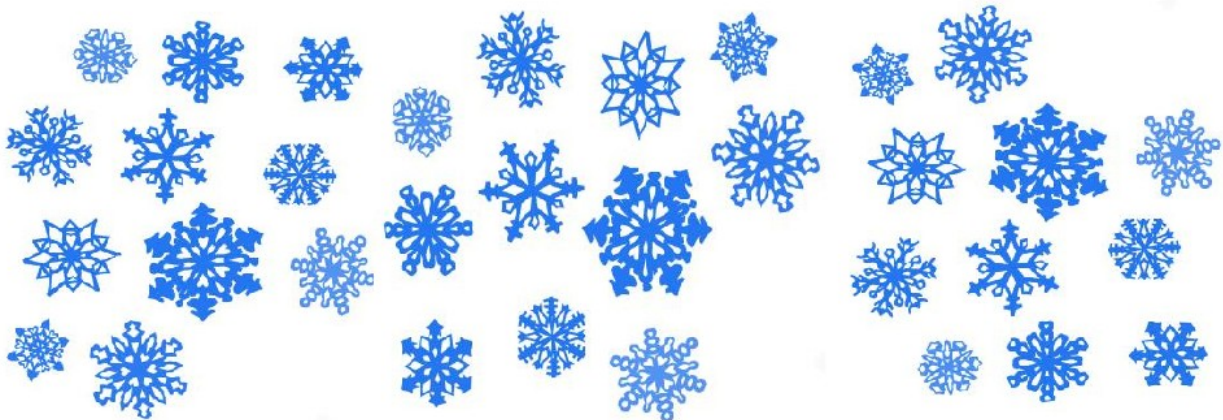
Next meeting is scheduled for 22-JAN-2011 at John Jones apartment.

Meeting adjourned at 1:07 PM.

3000 CAP earned by all attending members not on the Board! □

Olan Knight

Temp Secretary



BOARD / COMMITTEE CHAIRS BOARD / COMMITTEE CHAIRS*President/Sanctioning Chair*

Jason Dzuik

Vice President/Safety Chair

Allison Pace

Secretary

Olan Knight <acting>

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Dallas Sanctioning Committee Game Status

<u>Game /Event Name</u>	<u>Writer/Producer</u>	<u>Status</u>	<u>Run Date</u>

IFGS Websites

Newsletter Information

Editor: Paul Coley

Submission Addresses:

Email: paulcoley@comcast.net

Submission Deadline:

5 Days prior to last day of the month.

Dallas Chapter

<http://www.dallasifgs.org/>

National

<http://www.ifgs.org/>

Chainmail (National Newsletter)

<http://www.ifgs.org/chainmail.asp>

Note from the editor:

My goal is to have the newsletter out by the last day of the month. I will gladly accept future submissions up to 5 days prior to that last day. I will be using OpenOffice 2.4 that will accept **** MOST **** Microsoft formats. As always, Artwork, Pictures and personal articles are welcome.

Editor
Paul Coley