



Whispering RUNES



International Fantasy Gaming Society -Dallas

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President Column

Hello all my fair and wonderful IFGS members! This is David speaking and this might be my last column for at least a year. We have had several amazing and wonderful things happen since we last spoke. First we had Wind of the Wills! Great game with great production and a wonderful thank you goes out to Michael Whaley for writing this fantastic game and letting us run it here in Dallas. I rarely PC and I have to say this was one of the games to PC in. Also a huge thanks goes to Sarah Gibson who is the awesome/crazy person who volunteered to produce this game. She did really well and the amount of effort she put into the game was obviously with how well it was received.

Next we had NOTHING. December we had a board meeting and met to discuss the state of the shed and see what we are going to start doing so that we can update the props and make sure that future games and that much more immersive. We also sent out the ballots for the elections for the 3 seats on the board that were opening up!

After that we had a re-running of Out Cold. I was unable to make it but from what I have heard this game was pretty good. The NPCs I have gotten a chance to speak to did enjoy that game and that is always a plus. We also had the elections results, but I am not going to post them here. Not yet at least, we want to at least be able to surprise some people at the banquet game when we announce who won right?

Speaking of the banquet game, we are having it on February 9th at the Duck Creek Pavilion (as usual). The low line course being written by Patrick McGehearty and promises to be a great game. The high line is being written by David Spence and I can tell you it is going to be a blast. Looking forward to seeing you there!

Ta ta for now! David Wood

Determining LI In Game

As a personal note, I've never really had an issue with figuring out LIs. In general I assume mooks are at the lower end of the level curve and single bad guys are at the top. If they call Battle Fever or Knight abilities I don't bother with LI.

Also, groups of like NPCs tend to be like leveled. If I walk into an encounter with the Necromancer, two body guards, and a pile of zombies I'm pretty sure the zombies are LI fodder, so I'd hit one of the guards with Know Aura to determine their LI. I am assuming that they'll all be about the same level. I generally don't bother trying any LI spells against the BBG (Big Bad Guy).

I teach novices this same method because I've often seen them get really frustrated that "their spells don't ever work". When I watch them I see that they are ignoring the low LI targets and always going after the BBG. Once taught how to better select their targets they generally have a much better time of it.

Michael Magness ECO Chapter

Weapons Building Party

Last Saturday we had our first weapon making party. I was concerned that people would have a hard time finding the apartment, but gradually they began to straggle in until we had a total of half a dozen people. Between the six of us, we only made four weapons but much time was spent chatting and telling stories.

Joseph Willingham also showed off a few of his custom weapons, and I actually purchased a short sword from him. I saw him cutting out his blade while talking to Patrick, and then was amazed by the custom handguard he had also made for it. I've only made a few IFGS weapons in the past 20 years, and all of them were staves. Patrick and Joe Dimatteo gave me some useful tips, so we'll see how my first blade works out.

All in all, it was a good time, and I'd like to get together with people again to make more. Unfortunately, we do have limited room at our place, but I'm hoping we'll get enough interest before the next season starts that someone will get another one of these rolling!

Joshua Imboden



Remember that time when Gandalf convinced the whole party to flee so that he could kill the Balrog and not have to share the XP? And then he showed the next session 5 levels higher with all new gear? What a jerk!

“Wind Of The Wills” Bank Report

Run on a sunny, breezy November Saturday, Wind of the Wills could not have run much smoother if we were all covered in butter. The set up and take-down was even relatively painless. There were NPCs coming out of my ears! (Seriously, I had one in each ear; one on cell phone and the headset radio in the other!)

The Teams had a blast, enjoying the line course and varied encounters. The role-playing was all over the place and on several occasions I spied GM giggles and NPC shenanigans! Combat accented the day and a ropes course and Ice Faery encounters made for a pleasant lunch break for everyone. I saw cauldrons made of koopa shell, evil monsters and fouler things behind the visions of Angels! There was a rather indignant damsel in distress who gave most of the PCs and staff a laugh, come the final meet-and-greet with the two sisters where the PCs were rewarded!

The Spence family was key to making this run well and they, along with Olan Knight, John Jones and Pat McGehearty made this game not just possible but AWESOME! Thank you to Micheal Whaley for providing such ample meat for this new producer to sink her teeth into. Despite the numerous Newbie NPC count, there was a great deal of fun had by all.

New people to the IFGS included...

Chris Smith	Rachael Bickett	Eric Irwin	Joe Lind
Coty Goodson	Lyndsey Stephens	Cameron Kelsey	Lori Imboden
Mason Young	David Gibson		

The after game at IHOP was entertaining and we took over the restaurant with our loud laughter and tales of the game. Did I mention it was perfect weather? It was.

Game Producer, Sarah Gibson

Game Ratings:

Voting	Overall	Logistics	Design	Mental	Physical	Fighting	Risk
NPC	8.9	8.8	8.6	7.8	7.3	8.5	8.0
PC	8.3	8.4	7.8	6.7	8.3	8.8	8.0

NPC's voting for PCs:

Roleplaying
1st – Tyler Davis as Bowser
2nd – Justin Murphey as Hi-Potion
3rd – David Wood as Zanith, Hank Wood as Gozer, Alyssa Phillips as The Traveller
4th – Andrew Nunnally as Drayn, Angela Gallegos as Areona

Costume
1st – Tyler Davis as Bowser
2nd - Justin Murphey as Hi-Potion
3rd – Laura Moos as Sara Brightsteel, Devan Bedell as Avarice, Hank Wood as Gozer, Andrew Nunnally as Drayn

Monster
1st – Tyler Davis as Bowser (No surprise here...)
2nd - David Wood as Zanith
3rd – Iron Gate vs Team #2

Humor
1st - Tyler Davis as Bowser
2nd - Alyssa Phillips as The Traveller, Hank Wood as Gozer
3rd – Justin Murphey as Hi-Potion, Brittany Flatt as Alani, Angela Gallegos as Areona, Team #2

“Wind Of The Wills” Cont'd

Fighting
1st - David Wood as Zanith
2nd - Brittany Flatt as Alani
3rd – Justin Murphey as Hi-Potion, Angela Gallegos as Areona, Tyler Davis as Bowser , Joshua Harris as Kumina, Laura Moos as Sara Brightsteel

Special Effect
1st – Justin Murphey’s cannon
2nd – Tyler Davis getting jumped on
3rd – Justin Murphey’s 8-Ball Potion

PC's voting for NPCs:

Roleplaying
1st – Tina Spence as Aneglica
2nd – Olan Knight as Cal Cal
3rd – Hannah Norton as the Ice Fairy
4th – Jonathan Whaley as Kal the Demon, Taryn Cox as Angela

Costume
1st – Taryn Cox and Tina Spence as The Angels, Hannah Norton as The Ice Fairy
2nd – All The Undead, Olan Knight as Cal Cal

Monster
1st – The Gargoyles and the Werewolves
2nd – John Jones, All the Undead
3rd – All the Bandits

Humor
1st – Olan Olan as Cal Cal
2nd – Tina Spence as Angelica
3rd – Hannah Norton as The Ice Fairy, John Jones

Fighting
1st – The Gargoyles and the Werewolves
2nd – Jonathan Whaley as The Demon Kal
3rd – Robert Armbruster, Greyson Cox, John Jones

Special Effect
1st – The Bridge (the ropes course)
2nd – The Locked Iron Gate
3rd – Carrying Angelica (Tina Spence), the LONG encounter, the spirit of Crispin

Game Comments - I actually got to pick a lock! I haven't been able to do that in a long time!
Had a great time!
Crispin is going to die

Many thanks to all of the NPCs that comprised the Gargoyles, Golems, Werewolves, and the Bandits:

Rich Adkisson	Joshua Imboden	Eric Irwin
Robert Armbruseter	Greyson Cox	John Jones
Joe Dimatteo	Rachael Bickett	Cameron Kelsey
Joseph Lind	Sammy Mendoza	Dustin Proctor
Chris Smith	David Spence	Lyndsey Stephens
Nathan Tryon	Michael Whaley	Mason Young

And a special thanks to Lori Imboden, who took pictures and posted them to Facebook for all to enjoy!!!!

Sarah Gibson

Dallas Chapter IFGS - Board Meeting Minutes

November 3, 2012

President David Wood called the meeting to order at Start time: 3:36PM

People in Attendance :

Board members: Rich Adkisson, David Wood, David Spence, Hank Wood, Angela Gallegos, Alyssa Phillips
No proxy for Andrew Saunders

Committee Reports:

Treasury – No Report

Quartermaster - .Shed is in good shape other than the props that were out for Wind of the Wills. A suggestions were made to do costume building for the shed, and to clean out old unusable and nasty costumes and props.

A motion was made to take a look at old props and costumes, determine what should be trashed and what can be done to enhance the general level of production in games. An assessment will be made at the next board meeting to be held at John Jones'/The Shed. Pass, 6-0, 1 not present.

Registry – No Report

Safety – No injuries to report.

Newsletter - No Report

Society Liaison – . Society voting ballots are out with Constitutional amendments and new Bylaws to set electronic voting up for coming elections. Please return ballots! ALL current IFGS members can vote, so please do!

Sanctioning –

John Jones - Game for Spring season written, pending sanctioning

Patrick McGehearty - Banquet game for February, pending sanctioning

David Wood - Onward Into The Day, Spring season, pending sanctioning

Rich Adkisson - Portal 2 Heck, late Spring/Summer?, in progress

Joshua Imboden - Game for Spring season in progress, pending sanctioning

Seth Bush - Mini-game written, pending final sanctioning, potential to combine with other mini-games

World Committee Prospective Banquet game needs location within the world, World Committee can always use more members.

Election - Those interested in running should submit to David Spence a statement of less than 250 words due by December 1st. Vote is due by December 31st. Board positions up for re-election: David Wood, Alyssa Phillips, and Angela Gallegos

Old Business –

None raised

New Business

Joshua Imboden hosting a weapon building party in November. Please notify him by e-mail or facebook if you are attending, as there is a limited space.

December Board Meeting: December 1st, John Jones' house - Mini-game: Shedding Weight

Meeting closed: 4:00PM

Dallas Chapter IFGS - Board Meeting Minutes

December 1, 2012

President David Wood called the meeting to order at Start time: 3:36PM

People in Attendance :

Board members: David Wood, David Spence, Angela Gallegos, Hank Wood, Andrew Saunders, Alyssa Phillips - Rich Adkisson's proxy

Members In Attendance: Jason Dzuik, Pat McGehearty, Amber Gallegos, John Jones, Tina Spence, Joshua Imboden, Jamie Imboden, Lori Imboden, Joseph Willingham, Olan Knight

Approval of minutes from October - 7-0

Approval of minutes from November 7-0

Committee Reports:

Treasury – Well in the black with over \$5000; Rich and Olan have been repaid for radios, paperwork, and AnimeFest expenditures; medical expenditures has not been processed yet

Quartermaster - Shed is in good condition, working on cleaning out old/unused items

Registry – Up to date except for older PCs

Safety – Up to date, reimbursement for radios has been processed

Newsletter - No Report, pending information

Society Liaison – Society elections happened, deadline passed

Sanctioning –

- Out Cold - Jan 19, Producer is Jason Dzuik, resanctioned by John Jones, Olan Knight and Andrew Saunders
- Banquet Game - Pat McGehearty is writing, levels 1-3, aiming for February 9, Sanctioning by John Jones, Joshua Imboden, and Olan Knight. David Spence is writing for levels 6-10, Sanctioning by Tina Spence, Taryn Cox, and Brittany Flatt
- Onward into the Day - David Wood, sanctioned by Michael Magness, Angela Gallegos, and David Spence, levels 4-6, April
- Knightshade - John Jones, sanctioned by Pat McGehearty, David Wood, Hank Wood, levels 3-5, mid-March
- Wet Behind the Ears - Joshua Imboden, sanctioned by Joe Dimatteo, Seth Bush, and Robert Armbruster, levels 1-3, April/May

Election - T3 spots open, ballots mailed out on December 15, due to David Spence by January 15

Old Business–

None raised

New Business

- Rulebooks available! \$20 each, and ordering a new box has been approved 7-0 by the board
- \$200 approved by the board (7-0) for Olan Knight to update the ropes box
- The status of awards for producers and writers is being worked on by John Jones, Olan Knight, and the Society Board
- Recognition for outstanding things, like top rated games, most hilarious moments, recommendations for the Good, the Bad, and the Hilarious should be submitted to David Spence at malik.risen@yahoo.com. \\\
- Banquet food and drinks - Ordering from Jason's Deli and getting drinks, Food and Drink team: David Wood, David Spence, John Jones, Alyssa Phillips

Meeting closed: 2:40PM

BOARD / COMMITTEE CHAIRS BOARD / COMMITTEE CHAIRS

Alyssa Phillips, David Wood, and Andrew Saunders.

President

David Wood

Vice President

Alyssa Phillips

Secretary

Allison Pace

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Tracey Skopinski 972-231-9015 treasurer@[REMOVED]dallasifgs.org

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Pat McGehearty 512-310-7243 sanctioning@[REMOVED]dallasifgs.org

Jason Dziuk

Allison Pace

Andrew Saunders

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Check the Dallas IFGS Website for Schedule - <http://www.dallasifgs.org/>

IFGS Websites

Newsletter Information

Editor: Paul Coley

Submission Addresses:

Email: paulcoley@comcast.net

Submission Deadline:

5 Days prior to last day of the month.

Note from the editor:

My goal is to have the newsletter out by the last day of the month. I will gladly accept future submissions up to 5 days prior to that last day. I will be using OpenOffice 2.4 that will accept **** MOST **** Microsoft formats. As always, Artwork, Pictures and personal articles are welcome.

Editor
Paul Coley

Dallas Chapter

<http://www.dallasifgs.org/>

National

<http://www.ifgs.org/>

Chainmail (National Newsletter)

<http://www.ifgs.org/chainmail.asp>