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*A fall festival celebrating the Day of the Dead Freedom held in the Darklands of Runelore.*

Octultus and Kervein invite everyone to celebrate the anniversary of the undead's escape from the rule of Balen the Lich.

**Game Ratings: General ratings. (Mini-game ratings will be listed on their sign-up sheets.)**

**Mental: 9**

**Fighting: 7**

**Physical: 4**

**Risk: 7**

**Dates:** Oct. 13 – 15, 2017

**Location:** Camp Holland in Weatherford, TX  
1419 Holland Lake Dr., Weatherford, TX 76086

**Fee: If buying meals, payment must be made by Oct. 1**

*All 3 days & meals Fee - \$65*

*Saturday & meals Fee - \$50*

*All 3 days & NO meals Fee - \$45*

*Saturday & NO meals Fee - \$40*

You may make Payments on the Dallas IFGS Website via PayPal:

<http://www.dallasifgs.org/>

Game Producer: David & Tina Spence  
World Course Writer: David Spence

Sanctioning Team: Sarah Gibson, David Gibson, Tyler Davis, Tina Spence,  
Taryn Cox, Greyson Cox

Sanctioned For: 26 hours

Mini Game Writers: David Spence, Tina Spence, Sarah Gibson, Brad Evenson, Chris Seals

Contact: David Spence 817-565-0854

***If your PC cannot get along with undead, you will NOT enjoy this game.***

- Dead Man's Party is a three-day game for PCs of any level.
- First level PCs may play at 2nd level.
- Treasure limit: Treasure and gold value brought into game may not exceed your experience point total.
- Cloning is allowed / The Fate Point option is in effect.
- PC Fairness is in effect
- Rules Variant 7.0 is in effect for this game, plus the Optional Character Build rules, Bard Class, and all current specializations.
- Special Rules will be on display at Check in.
- Death: Optional rule concerning accidental death is in effect.
  - In the main area during any combat, a PC cannot drop below 0 hit points. Damage that would normally kill a PC stops at 0 hit points, unless by game design. At 0 hit points, PC is unconscious and bleeding out. They must be healed within one minute or PC will die.

#### **Information on game and schedule:**

- We must have a commitment from 40 people minimum to make this game happen.
- Game fee covers camping, world course, mini-games, and random events throughout the game, Lunch & Dinner on Saturday, and Breakfast Sunday morning.
- Everyone will PC and must NPC at some points in the game. We will need everyone who is a Safety Officer to fulfill that role at some point.
- **You must sign up for and NPC at least one block of time during the game.**
- This is a world course that will contain multiple line courses for people to play in. These will be posted on game day with explanation of game type, levels etc. on the sign-up sheet. More game info will be forthcoming as we get closer to game date.
- Portions of the main game or line courses will run in the dark, so bring a light source.

- There will be multiple contest and tournaments running all weekend. See the description below for more on the various contest and tournaments.
- There will be random events throughout the game we are not going to tell you about until they happen. 😊
- The cabins will **not** be available this time. We have plans for them. 😊 The tavern will be available for overnight.
- There are camp sites. Bring your tent and camping gear if you plan to camp at the site. There are 2 cold water and 1 hot water showers, flush toilets, water, and power on-site.
- We'll have to wait till closer to the date to determine if the fire marshal will allow fire.
- Game staff will be providing water. If you want soft drinks, snacks etc., bring them for yourself in an ice chest with your name on it.
- Bringing readymade snacks (vegie tray, fruit tray, cookies, marshmallows to roast over the fire, the makings of s'mores etc.) that everyone can share is encouraged. (Nothing that must be cooked.)
- Game site is less than 5 minutes away from stores, restaurants, and hotels if you do not want to camp.
- Parking will be on-site and secured from public.
- Do not leave valuables alone. Please lock them in your car, ensuring that they are out of sight.
- So far, we have made a very good impression on Parks and Recs. That is why they let us have the camp. Please be courteous and clean up after yourself. There may be Parks and Recs people either playing or observing the game, so please make them feel welcome, and try to keep your language and dialogue G, PG, or PG-13 rated.
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## **Tentative Schedule:**

Except for check in, check out, and meals, times are very approximate. Be prepared for changes in the schedule.

### **Friday Night:**

4:00 pm: Check in opens

6:00 pm: Octultus and Lady Kervein greetings

6:30 pm: Dead Man's Party begins + Pumpkin Decoration contest

7:00 pm: Evening Mini Game — *Haunted Mausoleum* — GW/GP: David & Tina Spence

### **Saturday:**

8:00 am: Opening Greetings

9:00 am: Morning mini game — *Swim in the Sea* — GW/GP: Sarah Gibson

9:30 am: Magic shop opens

10:00 am: All day Mini game — *Mausoleum Revisited* — GW/GP David & Tina Spence

1:00 pm: Lunch (1-hour meal break)

2:00 pm: Afternoon mini game — *Rocky Horror* — GW/GP: Chris Seals

6:00 pm: Dinner in the main hall (1-hour meal break)

7:00 pm: Bardic Contest / Banshee Scream Contest / Costume Contest / Art Contest

8:00 pm: Evening mini game — *Kittens of the Night* — GW/GP: David Spence

Chess tournament: All day

Costume Contest: All day

### **Sunday:**

9:00 am: Breakfast in the main hall (1-hour meal break)

10:00 am: Morning mini game — *You Bet Your Life* — GW/GP: Brad Evenson

10:00 am: Various Tournaments —

    Dagger Melee: All day

    Puegelsdam: All day

    Weapon tournament: All day

    Lockpicking tournament: All Day

3:00 pm: Leave taking

## **Game Notes**

- Staff will be wearing orange safety vests.
- The check in shack is also the safety shack.
- We need people to NPC or we cannot run the games.
- Random events will be happening throughout the day. These are not totally random, but at any time you may be tasked with being an NPC for a short period.
- PC fairness is in effect. If you know someone pick pocketed you, let a GM (orange vest) know if you want to use PC Fairness.

## The Dead Man's Party (Friday night)

The fun begins. This is a celebration—undead style! The pumpkins for the pumpkin decorating contest will be judged. There will be a raffle at the party. Everyone who enters the party gets 1 ticket.

### ***Pumpkin Decorating contest***

Pumpkins (not provided) may be carved or decorated. (Please bring your pumpkin already carved or decorated to the game.) The populace will choose the best pumpkins based on general applause.

### ***Main Prize:***

Pumpkin Seed      Value: 3,800

- Seed of the Elements-User's Choice (20 pts) {10<sup>th</sup> lvl} per the 6<sup>th</sup> lvl Druid spell 1XDay.

### ***Raffle Prize:***

*Spooky Jack Pumpkin*      Value: 4,538

- Will Cast ONE (not both) of the following:
  - Evade per the 7<sup>th</sup> lvl MK ability 1XDay.

OR

- Will cast Fire Flare 10 points (5<sup>th</sup> level) per the 2<sup>nd</sup> lvl Druid spell 1XDay.
- Flare may be raised to a total of 20 points at a cast of 100 per point.
- Will cast Spook 2<sup>nd</sup> lvl per the 2<sup>nd</sup> lvl Magic User spell 1xDay.
- The Spook may be raised to a total of 10<sup>th</sup> lvl at a cost of 340 per lvl.

## Mini Games

Mini Games have their own treasure awards based on level and risk, and duration. Teams for mini games will be formed on game day.

### **Mini-Game Name:**

[Haunted Mausoleum](#)

### **Producer:**

David Spence & Tina Spence

### **When:**

Friday Night

Something isn't right in the family crypt; spirits are annoyed; a family of zombies is missing; and number 13 is always unlucky for someone.

### [Swim in the Sea](#)

Sarah Gibson

Saturday Morning

Savvy: Sea what awaits in the forest well— beyond dry meadows to a lonely hut in the woods. Woodsy needs your help once again! Unearth what kind of things he needs help coral-ing this time! -Finny.

### [Mausoleum Revisited](#)

David & Tina Spence

Saturday, All Day

What are those banging noises coming from the mausoleum? We cleared it, didn't we?

### Rocky Horror

Chris Seals

Saturday Afternoon

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Hope you're shivering with antici.....pation! for this blast from the past!

### Kittens of the Night

David Spence

Saturday Evening

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Awwwww, *kittens*! Who doesn't love kittens? Can you tame one of the legendary Kittens of the Night and gain their trust and abilities?

### You Bet Your Life

Brad Evenson

Sunday Morning

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Caravans have been vanishing in the hill country to the east without a trace and no sign leading away. You have been asked to find out what's happening for a negotiated fee of course. Simple job, all in a day's work.

## **World Course**

There will be random events throughout the game. You never know what might be up and about in the land of the undead.

There will be opportunities to earn gold and items throughout the event.

## **Contests and Tournaments**

In addition to main prize, there will be gold awarded for 2<sup>nd</sup> and 3<sup>rd</sup> place winners.

### ***Pumpkin Decorating contest***

Pumpkins (not provided) may be carved or decorated. (Please bring your pumpkin already carved or decorated to the game.) The populace will choose the best pumpkins based on general applause.

### ***Main Prize:***

Pumpkin Seed      Value: 3,800

- Seed of the Elements-User's Choice (20 pts) {10<sup>th</sup> lvl} per the 6<sup>th</sup> lvl Druid spell 1XDay.

### ***Art contest***

Throughout the day, there will be a display of artwork produced by the populace. This can be any piece such as jewelry, weapons, painting, needlework etc. Basically, any handmade item. After dinner, everyone will have the chance to vote on the pieces to determine the winners.

### ***Main Prize:***

*Dead Man's Eye*      Value: 2700

- True Sight per the 7<sup>th</sup> lvl MU spell.
- Dead Eye 10 points (5<sup>th</sup> lvl) per the 1<sup>st</sup> lvl MU spell.
- Dead Eye may be raised to a total of 20 points at a cost of 100 per point.

**Costume Contest:**

Throughout the event Friday and Saturday people can come up to Lady Kervein and show off their best party attire. Lady Kervein will give an award to best costume during the Bardic event.

**Main Prize:**

*Darklands Snail* Value: 2240

- Will cast Throw per the 5<sup>th</sup> lvl MK ability 1XDay.

**Bardic contests****Best Bard**

A contest will be held to determine the best bard at the event. Contestants may perform any artistic piece, song, story, poem etc.... and the winners will be chosen by the populace.

**Bardic Ghost/Scary Story contest**

A contest will be held to determine the best Ghost/Scary story at the event. Winners will be chosen by the populace.

**Main Prize for each Bardic contest:**

*Glyph Book* Total Value: 2930

- A book of all glyphs including some rare glyphs.
- Reveal Glyph per the 3<sup>rd</sup> lvl CL spell 1XDay.
- Remove Glyph 6<sup>th</sup> level per the 4<sup>th</sup> lvl Cleric spell one-shot.
- Remove Glyph 8<sup>th</sup> level per the 4<sup>th</sup> lvl Cleric spell one-shot.
- Remove Glyph 10<sup>th</sup> level per the 4<sup>th</sup> lvl Cleric spell one-shot.
- Will cast each of the following abilities - 1 time.
  - Battlefield Lore per 1<sup>st</sup> lvl FT ability.
  - Heraldic Lore per 1<sup>st</sup> lvl KN ability.
  - Legend Lore per 1<sup>st</sup> lvl MK ability.
  - Major Lore per 3rd lvl KN ability.
  - Nature Lore per 1<sup>st</sup> lvl RG ability.
  - People Lore. per 2<sup>nd</sup> lvl TH ability.
  - Religion Lore per 1<sup>st</sup> lvl CL ability.
  - Track Lore per 7th lvl RG ability.
- Comes with (1) 3 cubic foot Bag of Holding.

**Banshee Scream Contest:**

During the bardic event Octultus will hold a contest to see who can scream like a banshee the best.

**Main Prize:**

*Blue Banshee* Value: 3072

- Will cast Ki'ai (8 points) per the 4<sup>th</sup> level Monk ability 1XDay.

- Ki'ai may be raised to a total of 20 points at a cost of 100 per point.
- Will cast Spook 2<sup>nd</sup> lvl per the 2<sup>nd</sup> lvl Magic User spell 1xDay.
- The Spook may be raised to a total of 10<sup>th</sup> lvl at a cost of 340 per lvl.

### **Chess tournament**

The chess tournament will be run using standard chess rules. Two people play until a winner is decided.

#### **Main Prize:**

*Darklands Spider* Value: 3200

- Will cast Sweep per the 6th lvl MK ability 1XDay.

### **Lockpicking tournament**

*There will be a lock picking contest in Rumpel's shop. This will consist a series of locks that must be picked. A PC can use any pick they want, but no S/A/S. This is a test of eye / hand coordination. Best total time wins.*

#### **Main Prize:**

*Darklands Lockpick Case* Total Value: 2600

- 1-inch Lockpick.
- Thief's Touch 1XDay.
- Acts as an Everfull Vial of Acid, Oil, & Water.

### **Dagger Melee**

During the day, a dagger melee will be held. The contestants that sign up for the melee will be taken to a roped off area. There they will be given their daggers. The PC's will then spread out amongst themselves at the edge of the ring. When the GM calls "GO," the PC's will start throwing. The last one up wins. We will run a series of bouts depending on the number that sign up until we get the winners.

#### **Main Prize:**

*Fire Trap Pouch* Total Value: 2390

- Fire Trap per the 5<sup>th</sup> lvl MU spell 1XDay.
- Autoactivate Awaken per the 2<sup>nd</sup> lvl MU spell when the bonded owner has been magically slept one shot.
- (2) Evades per the 7<sup>th</sup> lvl Monk ability one shots.

### ***Puegelsdam tournament***

Puegelsdam is an ancient contest held between two people fighting with staves on a log. The first person off the log is the loser.

Prizes:

1<sup>st</sup> 500 gold

2<sup>nd</sup> 300 gold

3<sup>rd</sup> 100 gold

### ***Weapon tournament***

The weapon tourney will be fought in a stair step format. The PC's will be paired up in a random drawing, and their names will be posted on the board. There will be two divisions — Novice (under two years in IFGS) and Expert. Each category will have an unlimited tournament where each PC chooses their own weapons and a second tournament for matching long sword, single weapon.

Prizes:

1<sup>st</sup> 500 gold

2<sup>nd</sup> 300 gold

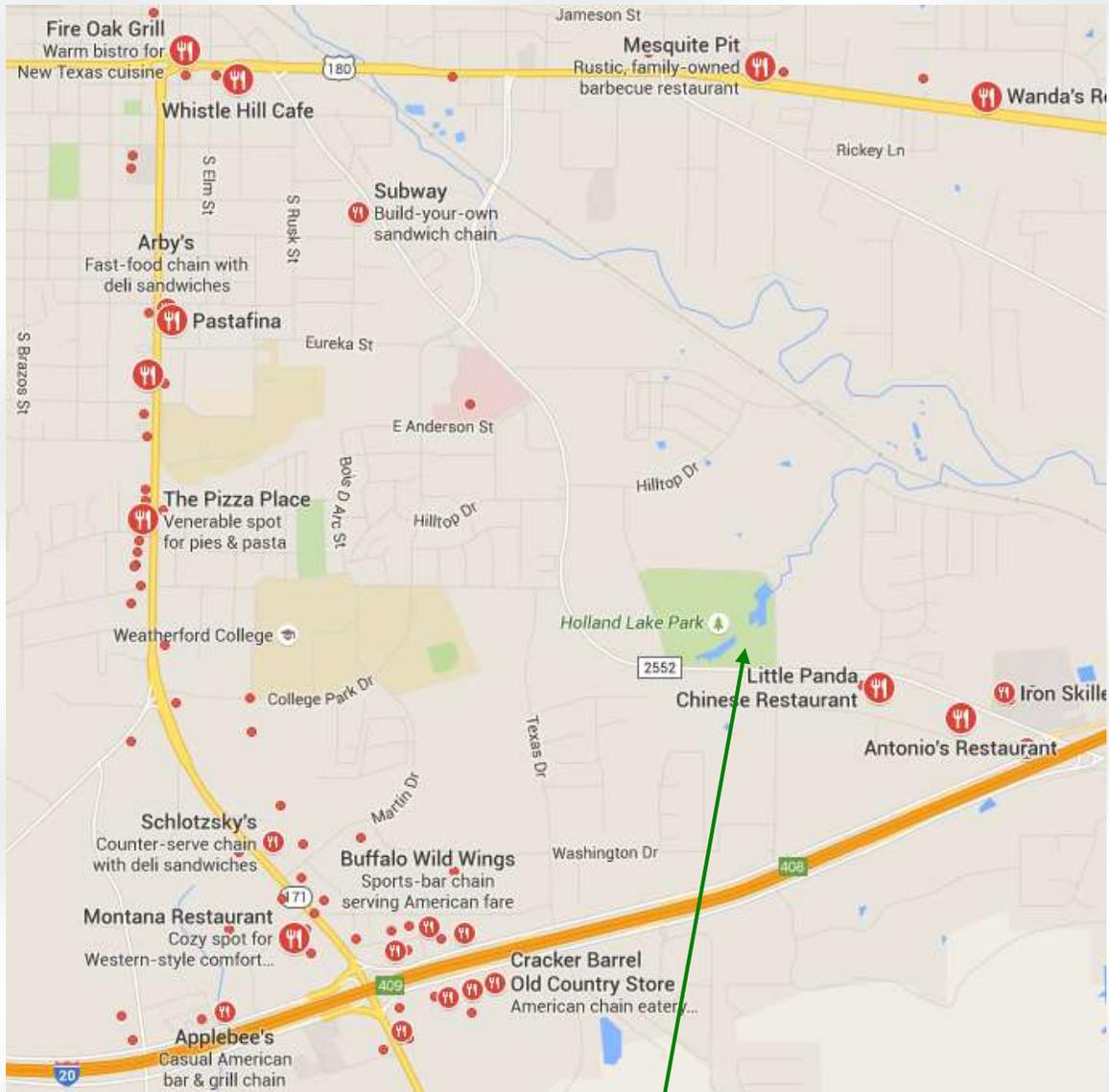
3<sup>rd</sup> 100 gold

### ***Multiple PCs***

Players may bring multiple PCs into the game, but a separate Game Experience Form must be completed for each PC. The player is responsible for indicating the events in which the PC participated, as well as any change to each character and their treasure.

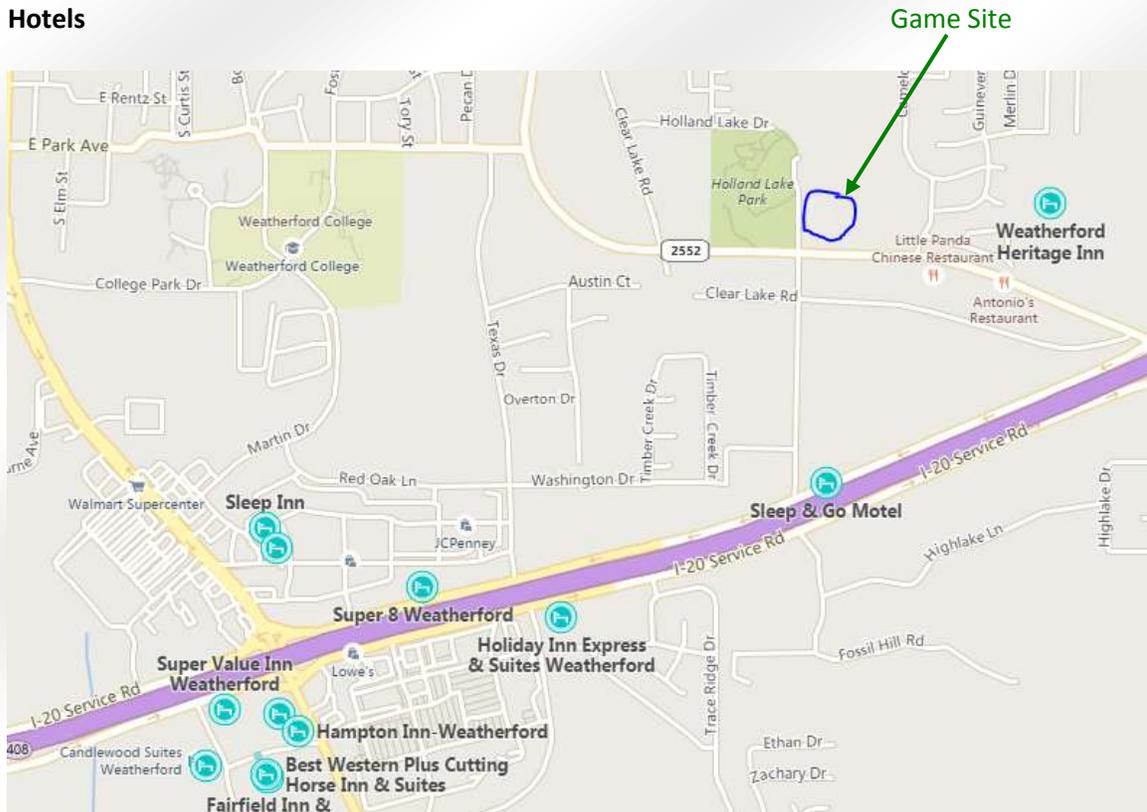
## Maps

### Restaurants



**Address of Game Site:**  
1419 Holland Lake Road,  
Weatherford, TX 76086

## Hotels



### Nearby Hotels:

**Best Western Plus Cutting Horse Inn & Suites**  
Address: 210 Alford Dr, Weatherford, TX 76086  
Phone: (817) 599-3300

**Candlewood Suites Weatherford -**  
(817) 599-9999  
215 Alford Dr., Weatherford, TX 76087

**Clarion Inn & Suites**  
Address: 1911 Wall St, Weatherford, TX 76086  
Phone: (817) 594-9699

**Comfort Suites**  
(817) 599-3300  
210 Alford Dr., Weatherford, TX 76086

**Fairfield Inn & Suites Weatherford**  
(817) 599-4040  
175 Alford Dr., Weatherford, TX 76087

**Hampton Inn**

(817) 599-4800

2524 South Main, Weatherford, TX 76087

**Holiday Inn Express & Suites**

(817) 341-6299

850 East I 20, Weatherford, TX 76087

**La Quinta Inn & Suites Weatherford**

(817) 594-4481

1915 Wall St., Weatherford, TX 79068

**Quality Inn & Suites**

(817) 599-3700

2500 South Main St., Weatherford, TX 76087

**Sleep & Go Motel**

Address: 1709 I-20, Weatherford, TX 76086

Phone: (817) 599-0500

**Super 8 Weatherford**

(817) 598-0852

720 Adams Dr,

Weatherford, TX 76086

**Super Value Inn**

Address: 111 Interstate 20 Frontage Rd, Weatherford, TX 76087

Phone: (817) 594-8702

**Weatherford Heritage Inn**

(817) 594-7401

1927 Santa Fe Dr, Weatherford, TX 76086

There are several more, go to [www.dallasifgs.org](http://www.dallasifgs.org) for maps etc.