

# Mordra's Rescue

A Heroic Line-Course Game

At Holland Lake Park in Weatherford Texas

Date: November 9, 2024

Setup: 10am; Game Starts 10:30am

As dark comes before 6pm, we ask everyone to show up early rather than late.

*The Keeper of Mordra's Spring is working to quickly assembly a team to rescue of a family that was kidnapped for foul purpose in the lands of Dark Shadows aka the Twilight Land. The team should include those who are capable of self-defense as the lands of Dark Shadows are dominated by those who follow the Dark Way. They seek corruption, death, and destruction. Teams should report to the Keeper at Mordra's Spring as soon as possible.*

Loremasters will be selected on Game Day after PCs have signed up for the game.

Teams of 4-5 Formed on Game Day

**Low line:** 3-5 (2<sup>nd</sup> and 6<sup>th</sup> allowed as necessary) (3 hours)

Fighting: 7 / Mental: 5 / Physical: 5 / Risk: 6

**High Line:** 7-9 (6<sup>th</sup> and 10<sup>th</sup> allowed as necessary) (3 hours)

Fighting: 8 / Mental: 5 / Physical: 5 / Risk: 8

## SPECIAL RULES:

Knockback Rule is in effect.

Soliloquy Rule is in effect.

Zen Archery Rule and Snapshot Rule is in effect.

PC Fairness is in effect

Dallas Optional Rules in Effect

Character Specializations in Effect

Bard Class Playable

Flag Rules in Effect

Players in each game will be expected to NPC in the game they are not PCing for.

Game Designer: Patrick McGehearty patmcgeh@flash.net 972-979-8469

Sanctioning: Olan Knight, John Jones

Game Safety: Olan Knight

Game Watchdog: John Jones